

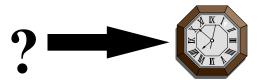
## **RULES JUDGE**

What DO P

- 1. Stand in front of the room facing the audience.
- 2. Your role concerning rules:
  - You are responsible for ensuring that the rules are followed.
    - This includes ensuring that no one signals/communicates with the competitors during a match. If communication does occur, you have the authority to ask the person to leave the room (without causing undue duress -- please).
    - Ensure quiet.

## 3. Warnings

- If a rule is broken you may, at your discretion, give one warning.
- 4. Collect all used scratch papers from teams at the beginning of the match, at the half, and at the conclusion.
- 5. Time
  - Ensure that the clock is stopped during discussions between officials, and between officials and students.



## **Challenge?**

• Ask timekeeper to stop the clock.

## **Minimum Requirements:**

- Know and understand all of the competition rules
- Be able to enforce the rules in a competition setting
- Be comfortable standing as needed during competitions
- Be at least a junior in high school (depending on maturity)

